

LEADERSHIP PASSBOOK



Your Name:

Your School:

This Leadership Passbook is for Educate! Scholars to use in developing and tracking your leadership skills. Your Educate! Mentor will stamp each skill page when you provide evidence of completing 2 actions for each leadership skill. You can even suggest your own action!

By developing all 6 skills, you are a PROVEN skilled leader!

Below are the benefits you will get when you become a certified Educate! Scholar leader:

- Profitable skills for employers and job creation.
- Invitation to Educate! events.
- Join Educate! Graduate network.
- Opportunity to join Educate! after graduation.

"You must do the thing that you think you cannot do."
-Eleanor Roosevelt

LEADERSHIP SKILLS

1.	Cooperative Leadership	
2.	Group Decision-Making	
3.	$Social\ Entrepreneurship$	
4.	Team Work	
<i>5</i> .	Win-Win Solutions	
6.	Back Home Challenge	



Cooperative Leadership

Work with the E! Club leadership to pitch a project idea to Club members.
Campaign for a leadership position in the E! Club.
Speak publicly or create a poster for E! Club recruitment.
Invite one teacher to an E! Club meeting or present a letter to the Associate teacher.
Mentor stamp and sign:

Evidence:

Group Decision making

Facilitate group decision-making in one of your classes or school clubs.
Help with the E! Club Constitution or eadership selection (elections, speeches, etc.)
Lead a Community Day or Club Recruitment Activity.
Join or lead a specific E! Club project committee.
Mentor stamp and sign:

Evidence:

Social Entrepreneurship

	Mentor stamp and sign:
	rite 3 products or services that solve a coblem in your community or back home.
	terview 2 entrepreneurs from the community around the school.
□ Le	earn a new skill from a friend.
□ Rı	un a fundraiser or community service.
□ W	rite a personal Back Home Project plan.

Evidence:

Team Work

Lead a team building game during an E! Club meeting, LEC lesson, or with your mentees.
Mobilize scholars for the LEC or club members for a meeting.
Create a fun new Educate! tradition at your school (i.e., song, dance, hand-shake).
Recruit 3 new members into the E! Club.
Mentor stamp and sign:

Evidence: Page | 10

Win – Win solutions

Mentor stamp and sign:
Bring up an anticipated problem and solution to the problem at a Club meeting.
Give advice to someone who needs it,
Solve a conflict with a win-win solution.
List 10 ways to solve 1 problem you actually have.

Evidence: Page | 12

Back Home Project

Make a community sensitization poster to address a problem in your community
Write a 1-page essay answering the question: "Who am I and why do I exist?"
Research an invention that you can use in your personal or Club project (i.e., immunisations, water catchment systems, water filters, solar cookers, etc).
Organize a meeting of youth in your community and record the agenda and action steps.

Mentor stamp and sign:

Evidence: Page | 14 Write extra notes here.



On this day:	I	have
completed all the	e leadership s	kills of a certified
Educa	ate! Scholar L	eader!
Mentor stamp and sign:		

A leader is one who knows the way, goes the way, and shows the way.

-John C. Maxwell

Educate! Mission

To develop young leaders and entrepreneurs in Africa.

Website

www.experienceeducate.org

